

# Basically a God

Textural groove-story  
free-jazz energy

♩ = 90

A

Tom Brunt

Violon (guits) open free long string voicings, w/ space, choose one note, violin gives cues  
available notes -----|

Viola (guits) free long string voicings, w/ space, choose one note, violin gives cues  
available notes -----|

Guitare acoustique 1 *let ring* *brillant* p.m. *sombre*

Guitare acoustique 2 *let ring* *brillant* mostly palm mute, vary note length and resonance, delay effect *sombre*

Guitare acoustique 3 *let ring* *brillant* A(sus9) fill freely, mostly same notes

Double bass (guits) free long string voicings, w/ space, choose one note, violin gives cues  
available notes -----|  
arco

## cue violin

6 open simile, less space, start using two notes lines in voicings  
V. available notes -----|

VI. simile, less space, start using two notes lines in voicings  
available notes -----|  
simile

Gtr. A. 1 (strings: 2 notes in voicings)  
simile

Gtr. A. 2 (strings: 2 notes in voicings)

Gtr. A. 3 (strings: 2 notes in voicings)

D. B. simile, less space, start using two notes lines in voicings  
available notes -----|

2

9 **open** simile, start using melodic fragments, then densify string texture

V. *simile, start using melodic fragments, then densify string texture*

VI. *simile, start using melodic fragments, then densify string texture*

Gr. A. 1 (strings add melodic fragments) *simile*

Gr. A. 2 (strings add melodic fragments)

Gr. A. 3 (strings add melodic fragments)

D. B. *simile, start using melodic fragments, then densify string texture*

**cue violin (when strings textures is thick enough)**

12 **2x!** merge string texture with guit. texture

V. *merge string texture with guit. texture*

VI. *merge string texture with guit. texture*

merge with string texture

Gr. A. 1 *merge with string texture*

Gr. A. 2 *merge with string texture*

Gr. A. 3 *merge with string texture*

D. B. *merge string texture with guit. texture*

15 **only guitars**

V. *f* *p*

VI. *f* *p*

Gr. A. 1 *let ring*

Gr. A. 2 *let ring*

Gr. A. 3 *let ring*

D. B. *let ring* *f* *p*

**B** open, solo guitars

17 *mp* *pp* *mp* *pp*

V. *pizz.*

VI. *pizz.*

Gtr. A. 1 guitars impro only w/ these notes, "space, resonance"

Gtr. A. 2 guitars impro only w/ these notes, "space, resonance"

Gtr. A. 3 guitars impro only w/ these notes, "space, resonance"

D. B. *pizz.*

(*>*) sometimes

on cue v., arco v. & vl

open

20 *mp* *pp* *mp* *pp*

V. *arco*

VI. *arco*

Gtr. A. 1 also use this melodic fragments, install polygrooves with other guitars  
*open strings* 5

Gtr. A. 2 also use this melodic fragment, install polygrooves with other guitars  
*open strings* 5

Gtr. A. 3 also use this melodic fragments, install polygrooves with other guitars  
*open strings* 5

D. B. more variations

(*>*) sometimes

cue guit 1

23 break guitars (ctrb)

V. break guitars (ctrb)

VI. break guitars (ctrb)

Gtr. A. 1 *let ring* (ctrb)

Gtr. A. 2 *let ring* (ctrb)

Gtr. A. 3 *let ring* (ctrb)

D. B. break guitars only ctrb *mp*

C

solo violin, then add viola

27 **open** last time v. lead

V.

VI.

Gr. A. 1 *p.m.* *tribal lointain* (v.)

Gr. A. 2 *G#phrygian* comp freely *tribal lointain* (v.)

Gr. A. 3 *p.m.* *tribal lointain* (v.)

D. B. *tribal lointain* (v.)

D

violin melody

31 *gliss.*

V.

VI.

Gr. A. 1 *A(sus#11)* *Am6* *A#phrygian* *p.m.*

Gr. A. 2 *A(sus#11)* *Am6* *A#phrygian* *comp freely*

Gr. A. 3 *A(sus#11)* *Am6* *A#phrygian* *p.m.*

D. B. *A(sus#11)* *Am6* *A#phrygian*

36 *très expressif*

V.

VI. *très expressif*

Gr. A. 1 *Bmaj7* freely arpeggiate, w/ guitars 4

Gr. A. 2 *Bmaj7* freely arpeggiate, w/ guitars 4

Gr. A. 3 *Bmaj7* freely arpeggiate, w/ guitars 4

D. B. *Bmaj7* 4

40

V.  
VI.  
Gtr. A. 1  
Gtr. A. 2  
Gtr. A. 3  
D. B.

43

V.  
VI.  
Gtr. A. 1 *let ring*  
Gtr. A. 2 B7 *let ring*  
Gtr. A. 3 B7 *let ring*  
D. B. B7 4

47 **E**

V.  
VI.  
Gtr. A. 1 *psub*  
Gtr. A. 2 *psub*  
Gtr. A. 3 *psub*  
D. B.

51 **only guitars**

V. 

VI. 

Gr. A. 1 

Gr. A. 2 

Gr. A. 3 

D. B. 

**F**

54

strings melody, rubato, progressively a tempo to reach G, cues : violin

*energetic*

strings melody, rubato, progressively a tempo to reach G, cues : violin

*energetic*

simile, second time start riff anywhere, introduce phasing effects with guitars

(rubato string melody)

simile, second time start riff anywhere, introduce phasing effects with guitars

(rubato string melody)

simile, second time start riff anywhere, introduce phasing effects with guitars

(rubato string melody)

strings melody, rubato, progressively a tempo to reach G, cues : violin

*arco*

*energetic*

58

V. 

VI. 

Gr. A. 1 

Gr. A. 2 

Gr. A. 3 

D. B. 

**G** open, cue violin

string melody a tempo

62 second time, start start riff anywhere, introduce phasing effects with vl & ctrb

*doux*

second time, start start riff anywhere, introduce phasing effects with v & ctrb

*doux*

continue, reduce variations, leave space for string texture

continue, reduce variations, leave space for string texture

continue, reduce variations, leave space for string texture

second time, start start riff anywhere, introduce phasing effects with vl & v

*doux*

66

**H** open

continue textural phasing effects, accelerando until guitars chord tremolo, then strings fade out

69

73 strings : cue v

The musical score consists of six staves. The top two staves are for Violins (V. and VI.), the middle three for Acoustic Guitars (Gtr. A. 1, 2, and 3), and the bottom for Double Bass (D. B.).

- Violin V.:** Starts with a whole note chord (G4, B4, D5) marked *ppsub*. At measure 74, it plays a whole note chord (G#4, B4, D5) marked *aéré* and *ppsub*.
- Violin VI.:** Starts with a whole note chord (G4, B4, D5) marked *ppsub*. At measure 74, it plays a whole note chord (G#4, B4, D5) marked *aéré* and *ppsub*.
- Gtr. A. 1, 2, 3:** All three guitars play a rhythmic pattern of eighth notes (G4, B4, D5) in measure 73, marked *fff*. In measure 74, they play a whole note chord (G#4, B4, D5) marked *ppsub*.
- D. B.:** Plays a rhythmic pattern of eighth notes (G2, B2, D3) in measure 73, marked *fff*. In measure 74, it plays a whole note chord (G#2, B2, D3) marked *ppsub*.